

Name:

The Physics Q1-Q4 Equation Sheet

**DO NOT LOSE THIS!
DO NOT WRITE ON THIS!**

Misc. Information

1 kg = 2.2 lbs.
1 inch = 2.54 cm
1 mile = 1.609 km = 1609 m
1 horsepower = 746 Watts

mass of the earth : 5.98×10^{24} kg
radius of the earth: 6.37×10^6 m
mass of the moon: 7.35×10^{22} kg
radius of the moon: 1.738×10^6 m
mass of the sun = 2.0×10^{30} kg
radius of the sun = 6.955×10^8 m

acceleration due to gravity on earth's surface: -9.8 m/s^2

Unit I) Introductory Unit (Chapter 1)



$m = \frac{v_2 - v_1}{x_2 - x_1}$ $a^2 + b^2 = c^2$ $\sin \Theta = \frac{\text{opposite}}{\text{hypotenuse}}$ $\cos \Theta = \frac{\text{adjacent}}{\text{hypotenuse}}$ $\tan \Theta = \frac{\text{opposite}}{\text{adjacent}}$

Unit II) Motion in One Dimension (Chapter 2)



$*v = \Delta x / \Delta t$ $a = \frac{v_f - v_i}{\Delta t}$ $\Delta y = v_i \Delta t + \frac{1}{2} a \Delta t^2$ $v_f^2 = v_i^2 + 2a \Delta x$

(or Δx) (or Δy)

Unit III) Vectors (Chapter 3, 1st half)



$a^2 + b^2 = c^2$ $c^2 = a^2 + b^2 - 2ab \cos C$ $\frac{\sin A}{a} = \frac{\sin B}{b} = \frac{\sin C}{c}$

Unit IV) Projectile Motion (Chapter 3, 2nd half)



$v_x = \Delta x / \Delta t$ $a_y = \frac{v_{fy} - v_{iy}}{\Delta t}$ $\Delta y = v_{iy} \Delta t + \frac{1}{2} a_y \Delta t^2$ $v^2 = v_x^2 + v_{iy}^2$

Unit V) Newton's Laws and Forces (Chapter 4)



$F = ma$ $F = m(-9.8 \text{ m/s}^2 + a)$ # of g's = $\left| \frac{\text{total force}}{m \times g} \right|$ or $\left| \frac{\text{total force}}{w} \right|$

acceleration due to gravity on the moon = -1.63 m/s^2

Unit VI) Work and Energy (Chapter 5)

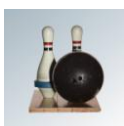


$W = F d$ $P = \frac{W}{\Delta t}$ $P = \frac{F d}{\Delta t}$ $PE = mgh$ $KE = \frac{1}{2} mv^2$

1 hp = 746 watts

$PE_i + KE_i = PE_f + KE_f$
 $mgh_i + \frac{1}{2} mv_i^2 = mgh_f + \frac{1}{2} mv_f^2$

Unit VII) Momentum and Collisions (Chapter 6)



$p = mv$ $I = F \Delta t$ $F \Delta t = m \Delta v$

explosions: $m_1 v_1 = m_2 v_2$
elastic collisions: $m_1 v_{1i} + m_2 v_{2i} = m_1 v_{1f} + m_2 v_{2f}$
inelastic collisions: $m_1 v_{1i} + m_2 v_{2i} = (m_1 + m_2) v_f$

Unit VIII) Periodic Motion and Gravity (part of Chapter 7, pendulums in Chapter 12))



$$v = 2\pi r/T$$

$$a_c = v^2/r$$

$$F_c = ma_c$$

$$F_c = \frac{mv^2}{r}$$

$$F_g = mg$$

$$F_g = \frac{Gm_1 m_2}{r^2}, \quad G = 6.67 \times 10^{-11} \frac{\text{Nm}^2}{\text{kg}^2}$$

$$T^2 = \frac{4\pi^2 L}{g}$$

$$g = \frac{Gm}{r^2}$$

$$g = \frac{v^2}{r}$$

Unit IX) Waves and Sound (Chapter 12 and Chapter 13)



$$v = \frac{\Delta x}{\Delta t}$$

$$v = f \lambda$$

$$v = 330 \text{ m/s} + 0.6 \cdot (^\circ\text{C})$$

$$f' = f \left(\frac{v}{v \pm v_s} \right)$$

$$T = \frac{1}{f}$$

$$^\circ\text{C} = \frac{^\circ\text{F} - 32^\circ\text{F}}{1.8}$$

$$f_n = n \frac{v}{2L}, \quad n = 1, 2, 3, \dots$$

$$f_n = n \frac{v}{4L}, \quad n = 1, 3, 5, \dots$$

$$1 \text{ kHz} = 10^3 \text{ Hz}$$

$$1 \text{ MHz} = 10^6 \text{ Hz}$$

$$1 \text{ nm} = 10^{-9} \text{ m}$$

$$C = \text{speed of light} = 3.0 \times 10^8 \text{ m/s}$$

Unit X) Mirrors and Lenses (Chapter 14 and Chapter 15)



$$C = 2f$$

$$\frac{1}{f} = \frac{1}{p} + \frac{1}{q}$$

$$m = \frac{h_i}{h_o}$$

$$m = \frac{-q}{p}$$

$$\frac{h_i}{h_o} = \frac{-q}{p}$$

$$c = f \lambda$$

$$1 \text{ nm} = 10^{-9} \text{ m}$$

$$C = \text{speed of light} = 3.0 \times 10^8 \text{ m/s}$$

Unit XI) Current Electricity (Chapter 19 and Chapter 20)



current cost of electricity this year = \$.101 per kWh
voltage across outlets in your home = 120 V

$$1 \text{ kW} = 1000 \text{ W}$$

$$\Delta V = I R$$

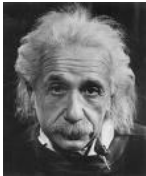
$$P = \frac{W}{\Delta t}$$

$$P = I \Delta V$$

$$R_{eq} = R_1 + R_2 + R_3 + \dots$$

$$\frac{1}{R_{eq}} = \frac{1}{R_1} + \frac{1}{R_2} + \frac{1}{R_3} + \dots$$

Unit XII) Special Relativity (not in your book)



$$t = \frac{t_0}{\sqrt{1 - \frac{v^2}{c^2}}}$$

$$L = L_0 \sqrt{1 - \frac{v^2}{c^2}}$$

$$m = \frac{m_0}{\sqrt{1 - \frac{v^2}{c^2}}}$$

$$E = mc^2$$

And finally, some applications of Units I-XII



Valleyfair!

<u>Band color</u>	<u>Digit</u>	<u>Multiplier</u>	<u>Tolerance</u>
Black	0	1	
Brown	1	10	
Red	2	100	
Orange	3	1,000	
Yellow	4	10,000	
Green	5	100,000	
Blue	6	1,000,000	
Violet	7	10,000,000	
Gray	8	100,000,000	
White	9	1,000,000,000	
Gold		0.1	±5%
Silver		0.001	±10%

Resistor Decoding